

The Long Nine

Monthly Match

SHOOTOUT
at
LICK CREEK

May 22, 2016

Lefthander's Gun Club
Loami, Illinois

May 22, 2016

Welcome Cowboys and Cowgirls!
We hope that you will enjoy the match today.

Safety is always on our minds, so let's all help each other to have a safe shoot. The usual safety guidelines are in effect. These will be touched upon at the shooter's meeting. The SASS Shooter's Handbook is the basis for our safety and shooting guidelines.

We will shoot five stages today, depending on conditions.

Stage 2 will be the stage for the 50/50 drawing. The cost is \$1. If you enter, and shoot the stage cleanly, you will be in the drawing for the Prize Money!

Today's Schedule:

8:10 AM to 9:30 AM	Registration
9:45 AM	Shooter's Meeting
10:00 AM	Shooting Commences

After the last stage, please help move the targets to the assigned area.

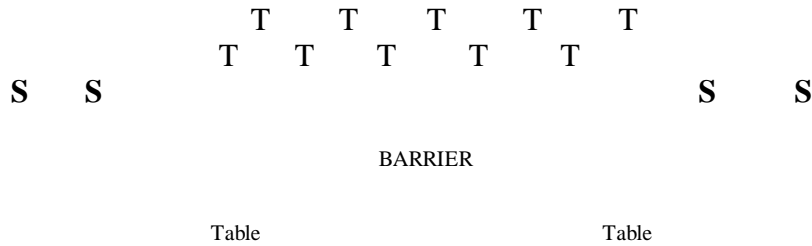
The scores will be compiled and printed after the last stage is completed and the targets secured. Results will be available in the Club House.
Scores may also be viewed later on the Long Nine website: www.longnynecowboys.org.

Stage 1

Pistol 10 rounds

Rifle 10 rounds

Shotgun 4+



Each revolver is loaded with five rounds, hammer on an empty chamber and they are holstered. The rifle is loaded with 10 rounds. The hammer should be down on the empty chamber. The rifle will be held at port arms. The shotgun is staged on any table, action open and empty. Shotgun rounds are on the person. The shooter starts, standing at a table, rifle at port arms.

STARTING PHRASE: LET'S GO!

AT THE BEEP: **With the rifle, shoot each target once. Make rifle safe.**
With the shotgun, shoot two shotgun targets from each table.
Make shotgun safe after use.
Advance to the barrier and shoot each target once with your
revolvers.

Note: Shoot each of the ten targets (T) with the rifle, and then after the shotgun, shoot each of the ten targets with the revolvers. The targets may be shot in ANY order.

UPON COMPLETION OF THE STAGE, TAKE YOUR FIREARMS TO THE UNLOADING TABLE.

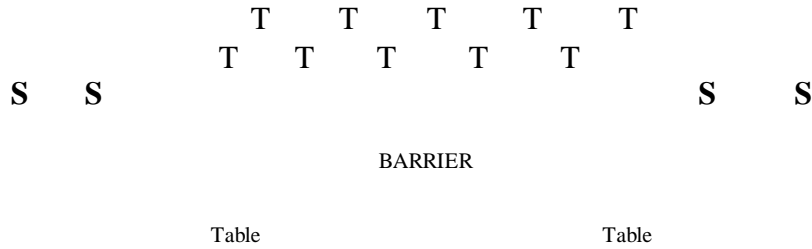
SHOTGUN TARGETS MUST GO DOWN TO COUNT; THEY MUST BE REENGAGED FROM THE APPROPRIATE LOCATION.

Stage 2

Pistol 10 rounds

Rifle 10 rounds

Shotgun 4+



Each revolver is loaded with five rounds, hammer on an empty chamber and they are holstered. The rifle is loaded with 10 rounds. The hammer should be down on the empty chamber and staged on one table. The shotgun is held, shouldered by the shooter, action open and empty. Both hands on the shotgun (none on the ammo). Shotgun rounds are on the person.

STARTING PHRASE: BLAST 'EM!

AT THE BEEP: **With the shotgun, shoot two shotgun targets from each table. Make shotgun safe.**
With the rifle, shoot the five farther, red rimmed targets with Two IDENTICAL sweeps: 1-5 or 5-1. Make rifle safe.
Advance to the barrier and shoot the closer five targets with Two IDENTICAL sweeps: 1-5 or 5-1.

UPON COMPLETION OF THE STAGE, TAKE YOUR FIREARMS TO THE UNLOADING TABLE.

SHOTGUN TARGETS MUST GO DOWN TO COUNT; THEY MUST BE REENGAGED FROM THE APPROPRIATE LOCATION.

Stage 3

Pistol 10 rounds

Rifle 10 rounds

Shotgun 4+

R1 R2 R3 R4

S S S S

P1 P2 P3 P4

Table

barrier

Each revolver is loaded with five rounds, hammer on the empty chamber, and holstered.

Rifle is loaded with ten rounds and staged on the table.

Shotgun's action is open and empty, staged on the table

Shooter starts at the barrier with both hands on the revolvers.

STARTING PHRASE: HELLO!

At the BEEP: With the revolvers, shoot two revolver targets twice each and the two others three times each.

With the rifle, shoot two rifle targets twice each and the other two targets three times each

With the shotgun, shoot the four shotgun targets in any order.

When done, proceed to unloading table with your firearms.

Shotgun misses can be picked up.

Stage 4

Pistol 10 rounds

Rifle 10 rounds

Shotgun 4+

R1 R2 R3 R4

S S S S

P1 P2 P3 P4

Table

barrier

Each revolver is loaded with five rounds, hammer on the empty chamber, and holstered.

Rifle is loaded with ten rounds and staged on the table.

Shotgun's action is open and empty, staged on the table

Shooter starts at position of choice, both hands on the hips.

Shoot the guns in any order, rifle not last.

Starting phrase: THIS IS FUN!

At the BEEP: AS NOTED, SHOOT THE GUNS IN ANY ORDER, RIFLE NOT LAST.

Shoot the four shotgun targets in any order. Make gun safe.

With the rifle, shoot the rifle targets with a CONTINUOUS NEVADA SWEEP (1,2,3,4,3,2,1,2,3,4 or 4,3,2,1,2,3,4,3,2,1).

Make rifle safe.

With the revolvers, shoot the revolver targets with a CONTINUOUS NEVADA SWEEP from the barrier.

All shotgun misses can be picked up.

When done shooting the stage, pick up firearms and proceed to unloading table.

Stage 5

Rifle	10	Revolvers	10	Shotgun	4+
		T3			
		T2		S	
flyer	Marshal	T1			S
mole					

Table

You may shoot the firearms in any order, but the rifle should not be last.

Revolvers loaded with five rounds each, holstered.

Rifle loaded with ten rounds and staged on the table.

Shotgun should be open and empty, staged on the table

Starting Position: Standing behind the table, both hands on gun(s) of choice

Starting phrase: THE MARSHAL BROUGHT FRIENDS!

At the Beep: With the revolvers, shoot identical Arkansas Shuffles, 1,1,2,3,3 or 3,3,2,1,1 twice. Holster after use.
With the rifle, shoot the targets with two identical Arkansas Shuffles. Make safe after use.
With shotgun, shoot the two shotgun targets and the knock-down with the associated popper in any order.
If you miss the popper/flyer, you can shoot the mole as make up. Make gun safe after use

You must engage the knockdown and the flyer.

The Arkansas Shuffles shot with the rifle MAY be different than the shuffles shot with the revolver.

AFTER SHOOTING COMPLETED, SAFELY TAKE ALL FIREARMS TO THE UNLOADING TABLE.

The Long Nine at Lefthander's Gun Club

May 22, 2016

There will be five main stages today.

GOOD LUCK!

Stage	Time	Misses	Penalties	Bonus	Total Time
1	_____	_____	_____	_____	_____
2	_____	_____	_____	_____	_____
3	_____	_____	_____	_____	_____
4	_____	_____	_____	_____	_____
5	_____	_____	_____	_____	_____

Total Time _____